Events

This Fact Sheet for the International Access Pass provides examples of events that might be of interest to people working with games and interactive technology. You are not limited to using the events set out below in your application. Whichever event you nominate in your application you must have a good reason for attending it.

Your travel cannot occur outside of the period 1 January 2020 to 30 November 2020.

Apple WWDC

Augmented World Expo

BitSummit

Casual Connect Asia

ChinaJoy, Shanghai

D.I.C.E.

DOTA 2 International

E3, Los Angeles

EGX Rezzed

EGX, Birmingham

ESL ONE

Fantastic Arcade

Game Connection, France

Gamescom, Cologne

GDC, San Francisco

Google I/O

Indiecade

International Association for Computing Machinery's Special Interest Group on Computer Graphics and Interactive Techniques (SIGGRAPH)

League of Legends World Championship

Melbourne events (inc GCAP, MIGW, Pax Melbourne, Unite)

Nordic Game, Sweden

Overwatch Worlds

PAX Dev, Seattle

PAX East, Boston

PAX South, San Antonio

PAX West, Seattle

San Diego Comic Con

Slush, Helsinki

SXSW

Tokyo Game Show