

LEGEND

LOCAL SCHEME RESERVES

- | | |
|--------------------------|-----------------|
| Local Road | Public Purposes |
| Primary Distributor Road | Railways |
| Public Open Space | |

LOCAL SCHEME ZONES

- | | |
|------------------------|-------------------|
| Commercial | Rural |
| Enterprise | Rural Residential |
| General Industry | Special Use |
| Industrial Development | Urban Development |
| Residential | |

OTHER CATEGORIES

(see scheme text for additional information)

- | | |
|--|--|
| | Scheme Area Boundary |
| | Local Government Boundary |
| | R20 R Codes |
| | A1 Additional Uses |
| | RR1 Rural Residential Area |
| | SU1 Special Use Area |
| | SCA1 Special Control Area - Infrastructure |
| | No Zone |

VERSION No 1



Department of Planning,
Lands and Heritage

This electronic planning map has been prepared and made available for public inspection by the Western Australian Planning Commission pursuant to section 267B of the Planning and Development Act 2005. Whilst all care has been taken to accurately portray the original map, spatial data can be subject to modification over time. If you wish to use a copy of this map in any proceedings, a copy certified by the Commission (or its delegates) under section 267C is evidence of the contents of the electronic map or a part of the map.

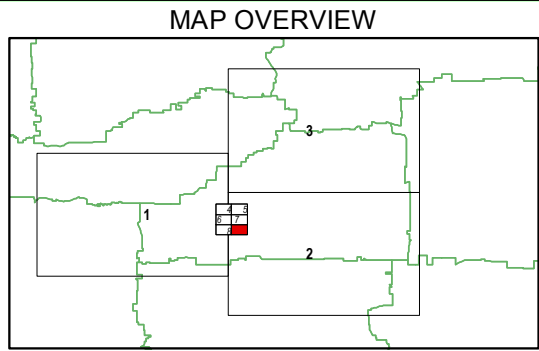
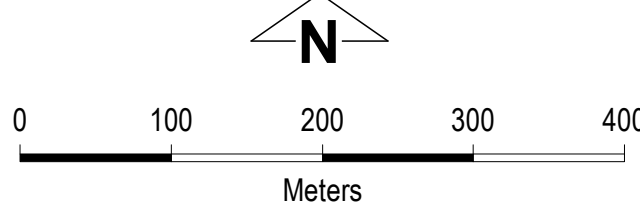
If you have questions about the publication or certification of a map, or suspect any omissions or errors in this electronic planning map, please advise the Department of Planning, Lands and Heritage at spatialdata@dph.wa.gov.au

Produced by Data Analytics,
Department of Planning, Lands and Heritage.
Base Information Supplied by the Western Australian
Land Information Authority, SLIP 1180-2020-1

Shire of Katanning

Local Planning Scheme No. 5

(District Scheme)



Authorised: T.Servaas

Plot Date: 09 March 2018

G.Gazette: Friday, 9 February 2018

Local Planning Scheme Map No. 9 of 9
MAP: Katanning Townsite South

Shire of Katanning

Local Planning Scheme No. 5

(District Scheme)