

## Overview

We love using cutting-edge tech to do things differently, to go a bove and beyond for our customers and to make complex challenges simpler.

Our in-house design team leverage the latest gaming technology to create realistic, real-time 3D environments that allow teams to:

- Become better prepared through immersive training
- Make better decisions faster by bridging data visibility
- Identify development issues early by consolidating data and visual imagery



**View Our Work** 



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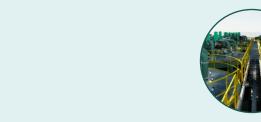


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## **Capabilities**



Make better decisions faster

using our Immersive Digital Twin solution, bridging data visibility across traditional silos in a real-time, easy to use virtual environment.



Identify and solve planning/ development issues

by consolidating data and visual imagery using our interactive consultation tool to support stakeholder engagement.

## **Differentiators**



End to end design team comprising Instructional Designers, Engineers, Developers and Artists.



Cutting-edge technology solutions as one of Unity's only two Managed Development Partners in Australia.



Automated 3D model pipeline converting complex CAD models to game-ready models with best-in-class optimisation.



Proprietary large model renderer to handle massive site environments on constrained hardware.



15 years' experience providing reliable and scalable technology solutions.



100% Australian owned and self-funded, 24/7 local support.

**Key Customers** 

## **Accreditation and Partnerships**

Reduce training time, cost and risk

with our fully interactive, custom training solutions

comprising Virtual and Augmented Reality,

eLearning, Instructional Design, 3D Animations and

Flythroughs.



AUSTMINE



**GMG** 

















